Team Development				
Member behavior	Forming Characterized by Anxiety Search for structure Silence Reactive to leader Superficial Overly polite	Storming Characterized by Increased testing of norms Fight or flight behavior Attacks on the leader Polarization of the team Power struggles Hostility/silence Fails to commit to action plans	Norming Characterized by • Effort to get along • Constructive conflict • Realistic norms and guidelines • Functional relationships • Acceptance of each other and leader • Caring, trusting, and enjoyment	Performing Characterized by Cohesiveness Conflict management Active listening Shared leadership Creative problem solving Here and now focus
Reaction to Leadership	Accepted / tested by membersTentative	Power strugglesJockeying for position/control	General support Differences acknowledged	Leadership distributed among members by expertise
Decision making	Dominated by active members	FragmentedDeadlocksTo team leader by default, orMost powerful or loudest	 Based on individual expertise Often by leader in consultation with team member 	By consensusWhatever it takes collectively or individually
Climate	CautiousFeeling suppressedLow conflictFew outbursts	SubgroupingOvert/covert criticismDisagreements between subgroups	Dealing with differencesOpening up true feelingsStraight confrontation	Shared responsibilityOpen expressionDisagreements resolved promptly
Task functions & major issues	Get the team started, establish identity Develop common purpose Orientation Provide structure Build trust Manage transitions	Question identity, manage increased conflict Openly confront issues Increased participation Testing of group norms Increasing independence from leader	Establish realistic guidelines and standards Team responsibility Cooperation and participation Decision making Confronting problems Shared leadership Quality and excellence Team assessments	Progress toward goal, true collaboration • Monitor accomplishments • Critique process, assess interactions • Avoid 'groupthink' • Satisfy members' personal needs